

Andy Tubbesing

Pig Chairs Atom Exit Bitten

My movies tend to be fleeting glances through windows, around corners, or over hills onto otherwise unseen worlds. Onlookers have labeled these worlds somber, ominous, low-brow, cartoony, weird. Who am I to argue?

Actually, we're talking movies and assemblage, since my cartoons need somewhere to live. To create the cartoons themselves I use 2D and 3D software, as well as punched paper and an animation disc.

Influences include McKay, the Fleischer brothers, Avery, Clampett, O'Brien, Harryhausen.